Manzi DeYoung

Specialty Costume Fabricator and Designer

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Skills -

- Proficient fabricator, with an emphasis on specialty costume construction.
- Strong grasp on pattern drafting, draping and sewing. Skilled in aging and weathering. Extended experience working with thermoplastics. Skilled in the use of industrial sewing machines. Extensive experience working in a fabrication shop environment.
- Experienced as an on-set wardrobe stylist and costumer for film and commercial shoots.
- Excellent leader. Experienced in acting as Wardrobe Department lead on large productions.
 Experience acting as Soft Goods Fabrication Department lead for pre-production shop work. Skilled in delegating and overseeing large teams to meet a deadline. Works well under pressure.

Experience -

• Independent Costume Fabricator, Designer and Wardrobe Stylist - 2012 - present
Clients include Disney, Blizzard Entertainment, the CW, Warner Bros Interactive, Pepsi, FOX
Sports, AT&T, FX, Verizon, Halo Top, Fiber One, Capital One, Foster Farms, Progressive
Insurance, Stan Lee's World of Heroes LLC, Rocket Jump, and Corridor Digital. Has worked as
wardrobe department lead on a variety of shorts and series such as Player Piano, The Devil's
Spear, and Snapper Hero (AT&T). Has created custom promotional costumes for Disney XD and
WB Interactive. Has created countless custom costumes and suits for commercial campaigns for
Progressive, Foster Farms, Fiber One and Capital One. Lead fabrication on the American Horror
Story: Hotel (FX) promotional campaign.

• **Legacy FX –** Fabricator, *April 2015 – present*

Assisted in costume fabrication on Will Smith's screen used *Deadshot* costume for the feature film *Suicide Squad (2016)*

Assisted in costume fabrication for all Pacific Rim 2 (2018) soft goods

Core costume fabrication team member for CW's *The Flash* Season 3 on the series' main villain, Savitar.

Quantum Creation FX – Fabricator, Feb 2013 – present

Worked for Academy award winning costume designer Coleen Atwood for the feature film *The Redemption of Cain* (working title)

Assisted with hardware fabrication for *Daredevil* (2015)

Assisted with prototype costumes for the feature film *X-Men: The Days of Future Past (2014)* Assisted in costume fabrication for *Progressive* commercial *"Flodilocks"*

Fabricated character costumes for Sony's Playstation 4 launch events

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Lead fabrication on *Blizzard Entertainment's* live action *Heroes of the Storm* ad campaign (2017/unreleased)

Creative Character Engineering – Fabricator, Nov 2017 - present

Assisted in costume creation for screen used costumes for Black Lighting (2018) and Titans (2018)

Education -

Otis College of Art and Design Digital Media Major Concept Art focus 2008-2011 BFA in Digital Media